



## EDUCATION

**University of Southern California**  
Los Angeles, CA | 2016 - Present  
**PhD Candidate - ABD**  
Media Arts + Practice

**Cooper Union**  
New York, NY | 2015  
Professional Development  
Type Design in Python

**Rhode Island School of Design**  
Providence, RI | 2008  
**MFA:** Digital+Media

**Kyoto Seika University**  
Kyoto, Japan | 2008  
RISD Wintersession  
Motion Design Concentration

**Brown University**  
Providence, RI | 2007  
Graduate Thesis Research  
Modern Culture & Media

**New World School of the Arts**  
Miami, FL | 2003  
**BFA:** Digital Media + Drawing

## PROFICIENCY

**Hardware:** Mac | PC | Raspberry Pi  
Makerbot | Ultimaker | LulzBot | GlowForge  
Full Spectrum | 3D Fuel Scanner | Epson  
9890 Printer | DSLR Cameras | ARRI  
Lighting Tools

**Software:** Adobe Creative | Cloud Blender  
Drawbot | Processing | Arduino | Eagle  
MakerWare | Cura | Max/Msp | Final Cut  
OpenSCAD

## CONTACT

**Email:** Triton.Mobley@gmail.com  
**Website:** tritonmobley.com  
**Phone:** 305.606.9795

## TEACHING

### Lamar Dodd School of Art - UGA

Athens, GA | 2020 - Present

### Studio Art Core - Assistant Professor

Providing instruction and programming support for the foundation years in Drawing I and Color, Composition + Theory courses. Co-advising graduate student teachers in curriculum development and art training pedagogy.

### CSSSA - CalArts

Valencia, CA | 2018 - Present

### Motion Design Summer Faculty

Co-designed the animation curriculum for experimental animation. Leads the advance motion design techniques in After Effects and asset building in Photoshop. Instructor for 3D modeling and 3D printing for stop-motion. Provides student assessments for mid-terms and program finals.

### Media Arts+Practice - USC

Los Angeles, CA | 2018 - 2020

### Physical Computing Grad. Instructor

Led physical computing and programming instruction for the Emotion in Digital Culture course. Provided curriculum support for physical computing and fabrication lessons. Hosted technical support lab hours for the course. Co-led class discussions from assigned readings. Provided student assessments for mid-term and finals projects.

### MA+P Fabrication Studio - USC

Los Angeles, CA | 2018 - 2020

### Fabrication Lab Manager + Grad. Instructor

Maintained all fabrication lab equipment. Co-designed lab protocol for tool scheduling and supplies ordering. Created the curriculum for fabrication workshops on basic and advance uses for laser cutters, 3D printers, and 3D modeling. Hosted bi-weekly workshops on fabrication tools and electronics hacking methods.

### Continuing Education - RISD

Providence, RI | 2012 - 2017

### Graphic Design Summer Faculty

Redesigned the summer graphic design curriculum. Expanded the integration of digital publishing design tools within the program's coursework. Introduced an interdepartmental collaboration between RISD's Nature Lab and the graphic design summer programs.

### Friends Seminary NYC

New York, NY | 2011 - 2016

### New Media Art Faculty - Tenure

Introduced physical computing and Arduino programming to the art department's curriculum. Designed and implemented the curriculum for Digital Photography I & II, Advance Filmmaking and Graphic Design courses. Fabricated and introduced programmable circuit boards for 555 timer chip programming of basic LED, sound, and motor control. In the latter of years of my tenure I expanded the program to include Type Design and 3D printing for Sculpture.

### Film | Animation | Video - RISD

Providence, RI | 2007 - 2008

### Digital Foundation Adjunct Faculty

Co-designed and implemented the digital tools curriculum, created to establish technical proficiency for all student transfers into FAV. Conducted lessons in digital matte painting, compositing techniques for green screen. Provided instruction on Illustrator, Photoshop, After Effects, and Final Cut Pro.

### Teaching + Learning in Art + Design - RISD

Providence, RI | 2007

### Digital Portfolio Teaching Assistant

Developed and implemented a digital publishing production tools curriculum. Instructed lessons on asset building and management using Creative Cloud. Hosted production labs to assist students in the development of web portfolio projects. Assisted in student evaluations through course critiques for mid-term and final projects.

## CONFERENCES + ART LECTURES

### AMPS

London, UK | 2021

### Urban Assemblage

Through the Colonial Savage

### University of Applied Arts Vienna

Vienna, AT | 2020

### TTT2020

Volumetric Black Research

### Harvard Graduate Student Conference

Boston, MA | 2020

### (IM)POSSIBILITY

Volumetric Black: Post-Cinematic Blackness

### CURRENTS New Media

Santa Fe, NM | 2020

### CURRENTS Virtual Festival

Coded #000000

### USC

Los Angeles, CA | 2019

### Digital Studies Symposium

Transgressive Mediations

### CSSSA | CalArts

Santa Clarita, CA | 2019

### Summer Creative Lecture Series

Transgressive Mediations

### USC Annenberg Graduate Fellowship

Los Angeles, CA | 2019

### Research & Creative Project Symposium

Volumetric Black Research

### City University of Hong Kong - ISCMA

Kowloon, HK | 2019

### Art Machines

Volumetric Black Research

### AADHUM

College Park, MD | 2018

### Intentionally Digital, Intentionally Black

Coded #000000 Research

### UCLA

Los Angeles, CA | 2018

### Remixing the Digital

Doctoral Research Presentation

### Rider University

Lawrenceville, NJ | 2017

### Unity Day

SafeSpaces Project

### New World School of the Arts + University of Florida

Miami, FL | 2008

MFA Thesis Presentation



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## +PROJECTS

### Pico-Union Fabrication Lab Project

Los Angeles, CA | 2019 - 2020

#### Community Fabrication Classes

Co-designed and implements 3D printing curriculum in concert with the Pico-Union's Library after school reading program. Partnered with the local Leo Politi elementary school's 5th grade teachers to expand the existing arts + science curriculum. Lead instructor for iterative design thinking, 3D modeling basics, and 3D fabrication techniques for production.

#### Big Nazo Lab

Providence, RI | 2008 - Present

#### Multimedia Designer | Robotics Programmer

Designed a multi-camera surveillance costume for the annual Brite Nite Festival. Programmed a custom user, operated LED helmet attachment. Produce multi-channel live feed projection for Creature Creations live stage event.

#### MVS Studio, Inc.

Brooklyn, NY | 2010 - 2012

#### Studio + Event Technician

Coordinate, install and monitor interactive equipment on location. Assist in daily maintenance of studio hardware and software. Research and development for prospective interactive installations.

#### Community Works

Manhattan, NY | 2010

#### Workshop Coordinator | Web + Print Designer

Assist in the development of after school program curriculum. Research, proofreading and editing of grant application materials. Layout and type design for program catalog, workshop training manuals and community online event calendar.

#### Kaplan

Manhattan, NY | 2010

#### Freelance Motion Designer | Video Editor

Animate type sequences for SAT and ACT testing materials. Illustrate type design compositions for storyboard screenings. Edit and prepare video clips for motion design compositing.

#### Modern Device

Providence | 2008 - 2010

#### Web Designer | Lab Technician

Assemble, program and test microcontrollers. Photograph, edit and upload product files to the website. Assist with additional routine website maintenance.

#### Rhode Island School of Design

##### [Graduate Studies]

Providence, RI | 2006 - 2008

#### Motion Designer | Video Editor

Documented on-campus graduate activities. Edited and compressed source materials for web streaming. Designed and authored graduate studies DVD catalog.

#### Florida Moving Image Archive

Miami, FL | 1999 - 2006

#### Video Editor & Archivist | Graphic Designer

Designed, constructed and mastered the archive's annual film festival website. Produced promotional videos and animations for archive events. Authored archive's DVD collection for distribution. Collected, restored, preserved and transferred the archive's 8 and 9.5mm home movie film collection.

## GRANTS + AWARDS

#### MA+P | Tokyo Geidai Research Fellow | 2020

Tokyo University of the Arts

#### Annenberg Graduate Fellowship Research & Creative Project Symposium Grant | 2019

University of Southern California Graduate School

#### Annenberg Fellow | 2016 - Present

University of Southern California - Media Arts + Practice, PhD

#### Frank Sinatra Scholarship | 2016

University of Southern California - Graduate Studies

#### Third Century Grant | 2014

Museo Nazionale della Scienza e della Tecnologia Leonardo da Vinci - Visiting New Media Researcher  
Friends Seminary NYC

#### Video & Performance Juror | 2009

FirstWorks Providence  
Pixilerations New Media Festival

#### Honors Graduate | 2008

MFA Rhode Island School of Design

#### Rookie Teacher of the Year | 2006

Design & Architecture Senior High  
Miami-Dade County Public Schools

#### Cum Laude Graduate | 2003

BFA New World School of the Arts +  
University of Florida

#### Outstanding Leadership

##### Award | 2000 - 2002

Student Government Association [SGA]  
New World School of the Arts + University of Florida

#### Student Leader Scholarship | 2000 - 2002

SGA President  
New World School of the Arts + University of Florida



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## SELECTED EXHIBITIONS

**2020**  
**MA+P | Tokyo Geidai Exhibition**  
Tokyo, JP  
**Location:** Virtual

**2020**  
**CURRENTS Virtual Festival**  
Santa Fe, NM  
**Location:** Virtual

**2019**  
**iMAPPENING 20XIX**  
Los Angeles, CA  
**USC SCA Stage 4**

**2018**  
**AADHUM**  
**Intentionally Digital, Intentionally Black**  
College Park, MD

**iMAPPENING 2018**  
Los Angeles, CA  
**USC SCA Stage 4**

**2016**  
**iMAP PhD Exhibit | Pata.Meta.Beta**  
Los Angeles, CA  
**USC SCA Gallery**

**2014**  
**Guerilla Projections Queens | Tropics Soon!**  
Queens, NY

**2008**  
**MFA Thesis Exhibition | Conversation**  
Providence, RI  
**[RISD]**

**2008**  
**Annual Graduate Spring Performance Night**  
Providence, RI  
**[RISD]**

**2008**  
**Video Installation | A Line in Four Acts**  
Nara, Japan  
**[RISD + Kyoto Seika]**

**2007**  
**Guerilla Projections Boston | Bring the War Home**  
Providence, RI  
**[Brown + RISD]**

**2007**  
**Graduate Open Studios Performance Night**  
Providence, RI  
**[RISD]**

**2007**  
**Graduate Studies C.I.T. Selection**  
Providence, RI  
**[RISD]**

**2005**  
**Faculty Exhibition | Paths**  
Miami, FL  
**New World School of the Arts+**  
**University of Florida**

**2004**  
**Art Basel Faculty Exhibition | Paths**  
Miami, FL  
**New World School of the Arts+**  
**University of Florida**

**2003**  
**BFA Exhibition | Resolution**  
Miami, FL  
**New World School of the Arts+**  
**University of Florida**